



28 June - 2 July, 2021

MEDIA ARCHITECTURE BIENNALE

#FUTURES IMPLIED

Join us online!

Call for Late-Breaking Work: MAB 2020 – *Futures*

Implied

Online | June 28th – July 2nd, 2021

We are excited to announce our call for **Late-Breaking Work (LBW)** submissions. The LBW track is a vibrant and dynamic forum of the MAB conference. LBW submissions are shorter than full papers and an ideal venue for emerging ideas that have not yet been fully developed and for contributions that demonstrate practical applications of media architecture.

The LBW track at the Media Architecture Biennale 20 aims to attract participation from a broad range of disciplines covering a spectrum of topics such as prototyping media architecture, early design explorations, human and more-than-human centred media architecture, multi-modal interaction in media architecture, architectural studies, provocative ideas, etc.

The track invites submissions from both researchers and practitioners as it provides a unique opportunity for sharing ideas, receiving feedback on early-stage work, connecting with others from the field, and fostering discussions and collaborations among colleagues, in particular but not limited to those that are new to the MAB-Community.

Important dates

- Call opens: **March 2021**
- Paper submission deadline: ~~1 May 2021~~ **8 May 2021**
- Notification of acceptance: **17 May 2021**
- All revisions due and Camera-Ready paper deadline: **1 June 2021**

Preparing your submission

- Late-Breaking Work submissions may be up to 6 pages (excluding references) in the [new single-column ACM format](#).
- The submissions should clearly explain the research question or ambition addressed, research methods, intervention strategies and tasks, findings or results, and contributions of the work. Submissions should situate the work in a context of related work, but the focus is on reporting on early results or efforts in progress to move beyond the state of the art. Feel free to include photos and illustrations emphasising the physical context of the work.
- Submissions should consist of original work not previously published or concurrently under consideration for any other conference, workshop, journal, or other publication with an ISBN, ISSN or DOI number.
- All submissions should be anonymised for peer review. Authors are expected to remove author and institutional identities from the title and header areas of the paper.
- Submissions will undergo a double-blind peer review.
- Accepted submissions will be presented at the conference and published online as part of the **MAB Proceedings**, which will be published in the **ACM Digital Library**.
- Submission of Late-Breaking Works is via EasyChair

Paper submission via EasyChair: [CLICK HERE](#)

MAB Theme: Futures Implied

The theme for the Media Architecture Biennale 2020 is [Futures Implied](#). Submissions should address one or more of the following issues:

- **The Aesthetics and Poetics of Responsive Urban Spaces:** How can media architecture contribute to a sense of place, deepening citizens' understanding of and attachments to local sites and making them more legible, imaginative, and inclusive?
- **Citizens' digital rights in the era of platform ecologies:** How can media architecture articulate public values and allow citizens to govern through digital platforms, rather than be governed by them?
- **Playful & Artistic Civic Engagement:** How can media architecture help to enact people-centric interventions through which citizens themselves learn, negotiate, and create innovations through play and games?
- **Restorative Cities:** How can media architecture enable societies to regenerate socially, ecologically, and physiologically on multiple levels, from the individual to the city as an entity of systems?
- **More-Than-Human Cities:** How can media architecture move beyond its legacy of human-centric design, and foster and embrace the well-being of the natural ecosystem as a whole?

About the Media Architecture Biennale

The **Media Architecture Biennale** is the world's premier event on media architecture, urban interaction design, and urban informatics. It brings together architects, artists and designers, leading thinkers on urban design, key industry and government representatives as well as community activists. Together, they explore the design and role of media in the built environment and its implications for urban communities and ecosystems.

The **MAB20**, themed #FuturesImplied and originally planned for the fall of 2020, will take place on **June 28th - July 2nd, 2021 in an online format**. All of the major events such as workshops, keynotes, awards and paper sessions will be accessible online from locations throughout the world. We still hope to be able to accompany these with some smaller scale, on-site meet-ups in Amsterdam and Utrecht, depending on Covid-19 regulations at that time. Our goal is to ensure we provide an exciting and safe experience to the MAB-Community.

More information & Contact

Late-Breaking Work Chairs:

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For inspiration, please have a look at the papers from [MAB's previous editions](#).

Join the MAB-Community on [Facebook](#) | [Instagram](#) | [Twitter](#) | [LinkedIn](#)

The [Media Architecture Biennale 20](#) is organized by the Amsterdam University of Applied Sciences in collaboration with Utrecht University.

Executive Committee & General Chairs: Martijn de Waal, Amsterdam University of Applied Sciences; Frank Suurenbroek, Amsterdam University of Applied Sciences; Nanna Verhoeff, Utrecht University; and Michiel de Lange, Utrecht University. Program Chairs: Dave Colangelo, George Brown College Toronto; and Ava Fatah, Bartlett, University College London.